Heebsters

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Rock, Paper, Scissors

We will be creating a rock, paper, scissors game using html, css, and javascript. The game will be best of 3. Images of a rock, paper and scissors will be displayed allowing the player to pick 1 out of the 3. The player will be facing a computer or a another player. If played against the computer the computer which will randomly generate either a rock, paper or scissors . On the screen there will be a display of how many rounds the each player has won won and the first to get 2 points wins the game. The players will then have an option to restart or quit the game at the main menu.

Functional requirements

* Display Main Menu to start or quit the application
* Display option of playing with a computer or another person
* Display images of a rock,paper and scissors and users can click on one to select it
* Game asks for user to input names or nicknames, this appears as a pop up.
* Users take turns picking rock, papers or scissors
* Computer generates one of the options (rock,paper or scissors) and is displayed to the user for round 1,2 and 3
* Final winner of the best of 3 game is shown to the user as a popup in hte middle of the screen
* Game must end after the 3 rounds
* Display menu to play again or quit, user can click on either
* Scoreboard is displayed on the side of the screen throughout the game of how many wins each player has
* Winner after round 1,2 and 3 is displayed as a popup